

Mehmet Göktuğ Kola

Game Developer | Unity / C#

Digital Game Design graduate · Gameplay mechanics & sound design · Ankara, Türkiye



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ABOUT

Game developer and Digital Game Design graduate. I build gameplay and movement systems in **Unity** with **C#**, and produce the sound design and music for my own projects in **FL Studio**.

EDUCATION

Muğla Sıtkı Koçman University

B.A. Digital Game Design

2022 – 2026

GPA: 3.30 / 4.00

EXPERIENCE

Bodurat Games | Game Developer / Sound Designer

2024 – 2026

Volunteer · Unity, C#, FL Studio

- **Karagöz in İstanbul** — a digital take on traditional Turkish shadow theatre, built for IBB's *From the Past to the Future* exhibition; later shown at **Bodrum Castle, Spanish Tower**.
- **Hoppy Frog** — mobile-focused arcade game; gameplay programming and sound design.
- On both titles I handled development alongside all SFX and music production.

Kiki Games | Game Developer Intern

Temmuz 2025

Unity, C#

- Contributed to game concept development and rapid prototyping.

PROJECTS

Drive | Game Developer / Sound Designer

Feb 2026 – Present

3D Racing Game · Unity, C#

- A 3D racing game built around a calm open-air atmosphere and a relaxing driving feel.
- Built every gameplay mechanic except VFX, plus all sound design and music, on my own.

[GitHub](#)

Somnia | Game Developer / Sound Designer

Mar – Jun 2025

3D Platformer · Unity, C#

- A movement-driven 3D platformer focused on fluid, responsive traversal.
- Built the grappling (crossbow & rope) and air-blast systems along with rocket jump, dash, bunny hop and strafe mechanics; all sound design and music were mine.

[itch.io](#)

[GitHub](#)

Alien's Baklava | Game Developer / Sound & Game Designer

Mar – Jun 2024

2D Mobile Adventure · Unity, C#

- A 2D top-down mobile adventure set in a universe where baklava is illegal.
- Game design was shared; I handled development and sound design on my own.

[itch.io](#)

SKILLS

Unity / C#

Godot

FL Studio · Music & SFX

Photoshop & Illustrator

Blender · 3D Modeling

Team-based development

REFERENCES

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